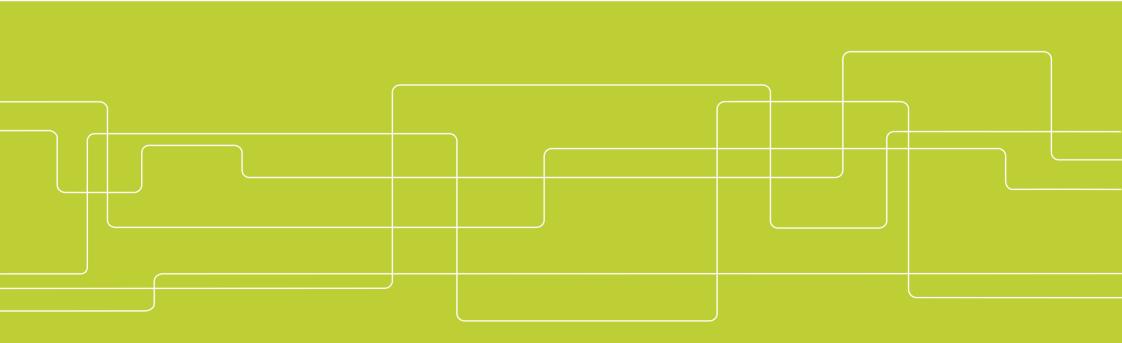




A simulation based framework for evaluating effects of infrastructure improvements on scheduled and operational delays Hans Sipilä



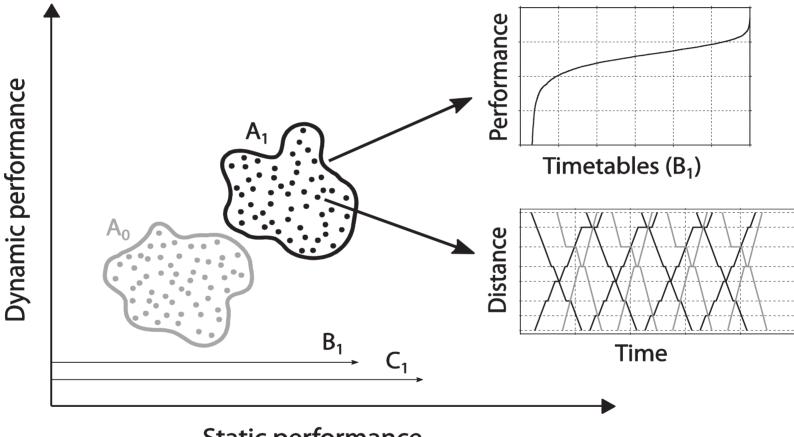


Introduction

- Railway investment appraisal
 - Cost-benefit analysis
- Timetable assumptions for future traffic
 - Mix of trains
 - Frequency
- Evaluating multiple timetables
 - Find a representative set of timetables
 - Improve analysis and reduce the influence of assumptions
 - Increase reliability in comparisons
- Simulations with stochastic delays



Multiple timetables – performance



Static performance



Timetable generation

- Nominal timetables (unscheduled)
 - Combinatorial variation of train initiation (entry) times in network – input to simulation
 - Train runs defined by
 - First choice paths through stations
 - Nominal run times including pre-scheduled stops
- Simulation in RailSys (microsimulation software)
 - Conflict manages the unscheduled operation
 - Meets, overtakings, dispatching (priorities)
 - Results in operational timetables of varying quality



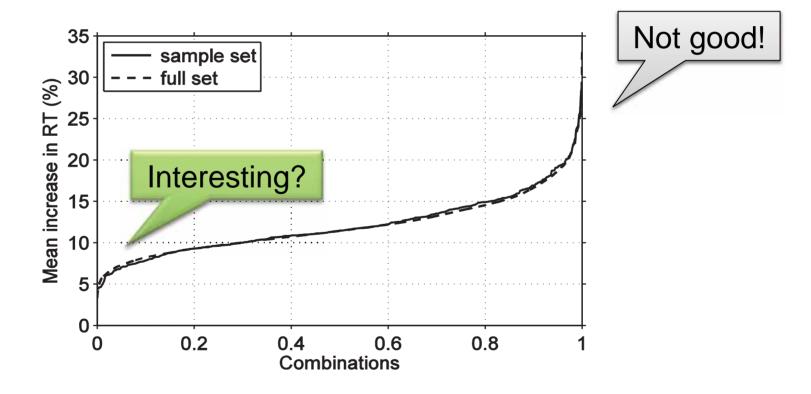
Timetable generation

- Number of combinations depends on
 - Number of train groups
 - Number of initiation locations
 - Group cycle times (frequency)
- Reduce to a manageable number of combinations
 - Initiation headway restrictions between trains
 - Spreading departures
 - Decrease time resolution, e.g. [0 1 2 3 4 5 6 7 …] becomes
 - [0 2 4 6 ...] or [0 3 6 ...]
 - Sampling



Evaluation of simulated nominal timetables

- Scheduled delay (deviation from nominal run times)
- Regularity
- Limits for acceptable timetables





Handling infrastructure scenarios

- Generation of multiple infrastructure variants?
 - Using RailSys interface takes time
- Model developed to speed up this process
 - Make a library of different station layouts
 - Defined on spreadsheets (e.g. Excel)
 - Linking of stations
 - Line properties
 - Scripts transform information to node-link structures
 - Recursion for route properties
 - Ready-to-go infrastructure file

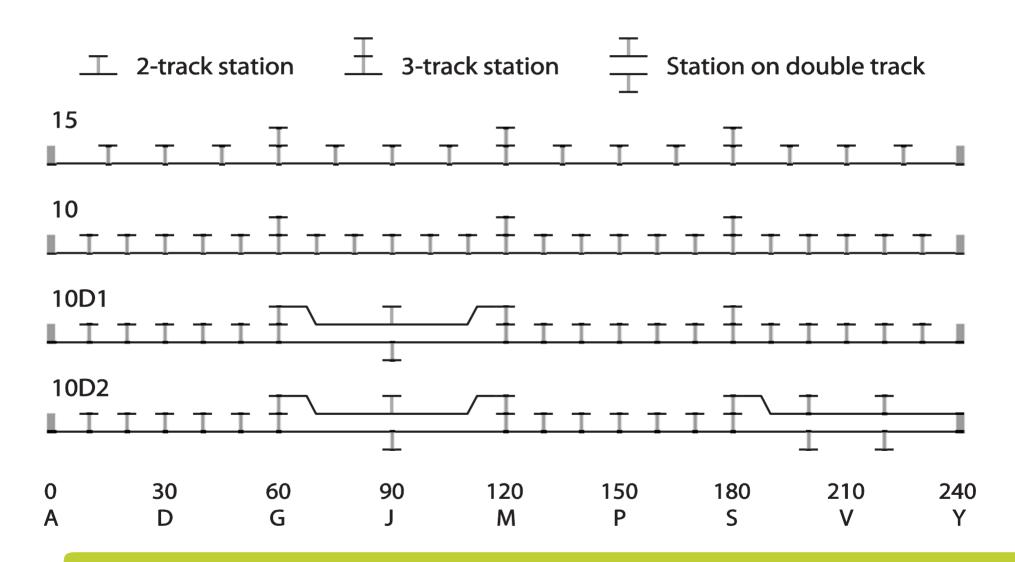


Case study

- Single-track line (240 km)
 - Inter-station distance
 - Double-track expansion
- Three train groups (categories)
 - Passenger service HP, 1 scheduled stop
 - Passenger service RP, 3 scheduled stops
 - Freight service FR
- Two traffic frequencies
 - 120 / 120 / 240 min and 120 / 60 / 240 min
- 4000 sampled combinations



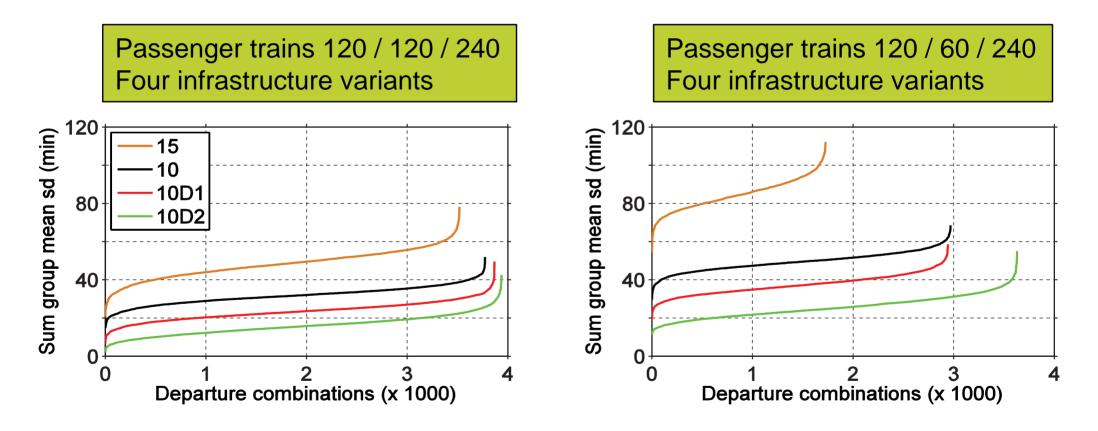
Infrastructure scenarios





Result example – simulation of nominal timetables

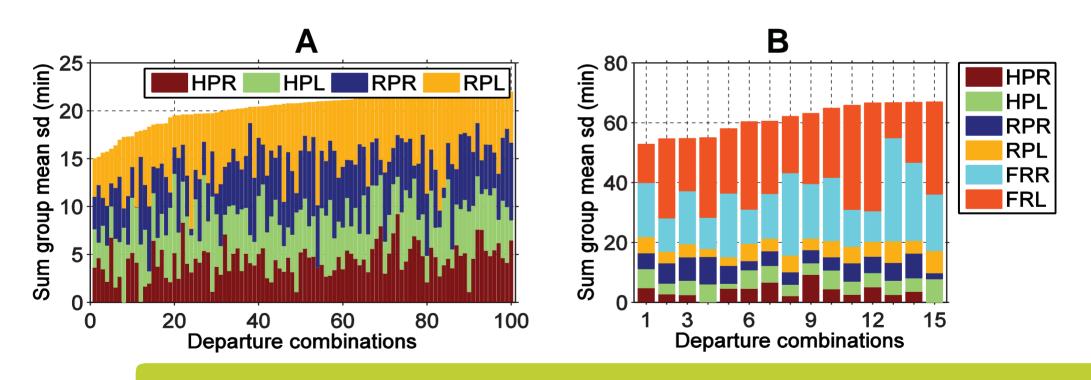
Summed group mean values of deviations to nominal run time





Choosing timetables for simulations with stochastic delays – Example case 10

- A Pick the 100 "best" timetables from the viewpoint of passenger trains, lowest summed mean values
- **B** From this set, pick 15 timetables giving lowest summed mean including freight trains
- Passenger trains HPx och RPx, freight trains FRx





Operational simulations

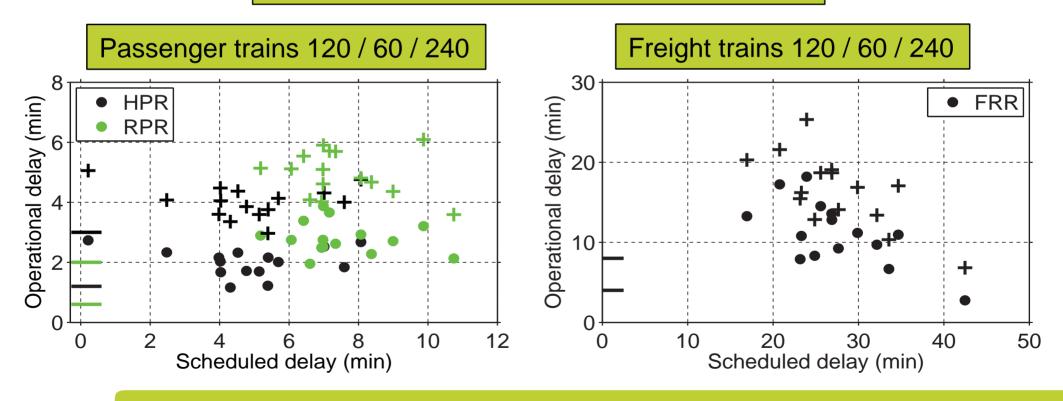
- Introduce stochastic (and systematic) delays
- Delay types
 - Entry initiation of trains
 - Dwell
 - Run time variations
- Dynamic performance of timetables
 - Vary delay levels (distributions)
 - Limits on on-time performance and mean delays
- Relate to scheduled delays



Operational simulations – Result example for Case 10PD

Mean values of scheduled and operational delays in one direction

- lower entry delays
- higher entry delays



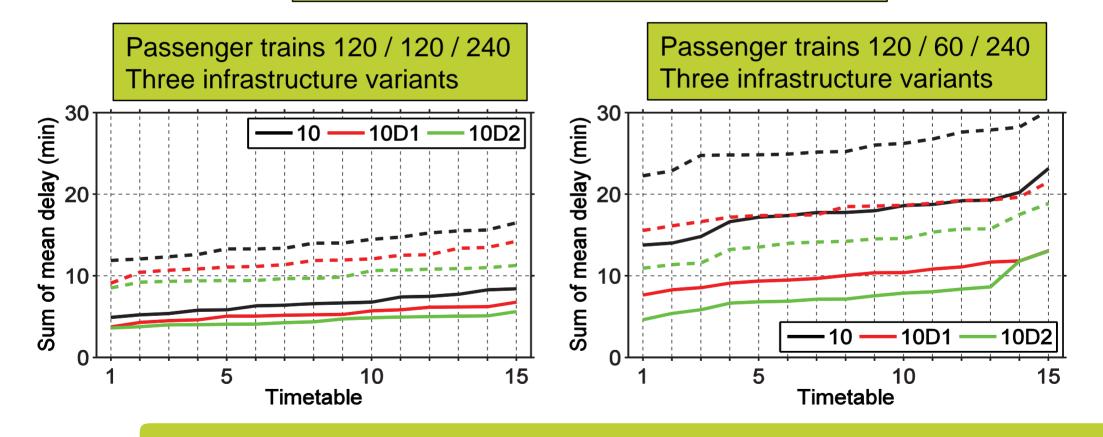


Operational simulations – Result example

Summed group mean values of exit delays

— lower entry delays

---- higher entry delays





Conclusions – pros and cons

- Possibility to evaluate multiple timetables
 - Static and dynamic performance
- Less influence from timetable assumptions
- Infrastructure variants created quickly
- Timetable, infrastructure and delays treated as variables
- Input to cost-benefit analysis
- Microsimulation takes time
- Synchronous simulation deadlocks on single-track lines
- How much better are some of the "not found" timetables?



Thank you!